

_	6 can be exploring during our Summer topic. C iece of homework per week. Homework books	
<ul> <li>Writing</li> <li>Write a diary entry for a person from the Victorian times</li> <li>Write an advert advertising the school opening in Naseby</li> <li>Write a newspaper article an event from the Victorian era</li> </ul>	Creative <ul> <li>Design and create a new logo for the school</li> <li>Create a portrait of the school</li> </ul>	<ul> <li>Maths</li> <li>Practise your multiplication and division facts first up to 12 and then continue to 20.</li> <li>Y6 continue to revise your arithmetic skills</li> <li>Y5 practice continue to practise your angle work from last term</li> </ul>
<ul> <li>Active</li> <li>Collect items from the environment and create a nature sculpture</li> <li>Walk around your local community and sketch areas that bring your joy or that interest you</li> <li>Use a camera to photograph places that bring you joy. How could you add effects to the image? Please remember to ask permission if other people are in the image.</li> </ul>	180 <sup>th</sup> Anniversary Wise Wolves Homework Project Grid	<ul> <li>Community</li> <li>Help out those in your local community by volunteering for a good cause</li> <li>Carry out a 'litter pick' of your local area</li> <li>Complete 'random acts of kindness' for people that you know to demonstrate our value of 'love'</li> </ul>
<ul> <li>Computing</li> <li>Have a go at creating a quiz about one of the topics we have studied this year. How could it be used to summarise the learning we have done?</li> </ul>	<ul> <li>Science</li> <li>Our science topic this term will be revisiting light from earlier in the year. How are shadows formed?</li> <li>How do our eyes see the objects that are in front of us?</li> <li>How are rainbows formed?</li> </ul>	<ul> <li>History and Geography</li> <li>Challenge yourself to find out the definition of each 'Key Vocabulary' on the Knowledge Organiser</li> <li>Consider visiting a museum dedicated to Queen Victoria and Prince Albert</li> </ul>